

SOCIAL SPORTS  
**Futsal Playbook**

# Welcome to Kwinana Recquatic Social Sports

Our mission is to make every moment of Futsal as exhilarating and sociable as possible. To keep the games fair and fun, we've put together your go to resource for all the essential rules and regulations. If you have any questions or need a hand, our friendly Sporting Competitions Staff are here to help.

Note: All rules are as per the official FIFA (Fédération Internationale de Football Association) rule book with Kwinana Recquatic amendments as detailed in this Playbook.

*The information contained in this document is current and may be subject to change. Management reserves the right to adjust the playbook as needed.*

## General Information

We offer a thrilling year-round social futsal competition with two exciting seasons. Join us every Monday for Mixed Futsal games, running from 6:15pm to 9pm, and experience the fast-paced fun of futsal!

Matches are timed and will start as per the fixtured time: 6:15pm, 7:10pm, 8:05pm.

## Match Length

A match consists of a 2-minute pre-game challenge to decide who starts first, two halves, each of 20 minutes playing duration, with a half-time of 2 minutes, once the match ends there will be a 2-minute interval before heading into a 5-minute post-game challenge.

Pre-Game Challenge	1st Half	Half-Time	2nd Half	Interval	Post Game Fun Challenge
2 minutes	20 minutes	2 minutes	20 minutes	2 minutes	5 minutes

## Team Nomination

To get started, fill out our Team Nomination Form with the Team Captain and secondary team contact plus your teams contact details – emails and mobile numbers.

You will need at least one female listed.

Forms need to be submitted by week 3 to secure your spot. Late entries are still accepted, but it is up to management when they can fit you into the fixtures.

## Team Re-Nomination

If you played last season then you're all set for the new season, unless:

- You forfeited more than three times.
- You have unpaid forfeit fines
- Your contact information is out of date.
- You had any penalties or discipline issues.

## Nomination Fee

Nomination fees can change yearly and cannot be transferred or refunded.

Returning teams don't need to pay again unless you have an unpaid forfeit.

New teams, you'll need to pay up front. If you're not fully paid, you won't receive any premiership points until it is paid.

## Bonds

At the start of the season, pay a bond that is equal to a game fee. This bond is non – refundable and covers your last game of the season.

## Match Fees

Game fees can also go up yearly. Pay when you arrive. You'll need proof of this to take the court. If you're late with payments and games get delayed, expect a penalty.

For forfeits:

- No game? If you have paid, you'll receive a credit for your next game – unless it's the last game of the season, then you'll get a refund.

- Scratch match or practice? No credit for the next week.

## Forfeit Fees

Here's the breakdown:

Forfeit Notice	Fee
No show/forfeit with <b>less than 8 hours' notice</b>	\$129.00
Forfeit with <b>more than 8 hours' notice</b> (but less than 48 hours notice)	\$72.00
Forfeit with <b>more than 48 hours' notice</b>	NO FEE

Forfeit fines must be paid within 7 days. If not, you'll lose your premiership points until it is paid.

To notify a forfeit:

- Call Kwinana Recquatic on 9236 4700
- Tell reception in person during operating hours.
- Email Kwinana Recquatic via [Recquatic@kwinana.gov.au](mailto:Recquatic@kwinana.gov.au)

Forfeit games will not be rescheduled and will lose 1 premiership point. Forfeit games will be recorded as 5 – 0.

If you forfeit 3 times in a season your team will be withdrawn and the team will be classed as a new team when rejoining the competition in the new season.

## Fixtures

Fixtures come out weekly for the first 3 weeks of grading and then again for the rest of the season. Check your game times each week – fixtures are final from Week 4.

No requests for specific times or dates unless pre – approved by management.

If any changes to fixtures occur, you will be emailed about these.

## Grading

We try to place teams in their preferred grades, but sometimes we combine grades if needed. We keep an eye on results for the first 3 weeks

and may move teams to balance things out. Requests to change grades should be emailed to: [Recquatic@kwinana.gov.au](mailto:Recquatic@kwinana.gov.au)

## Abandoned Fixtures

Matches can be abandoned for numerous reasons including leaks, altercations, serious injuries etc. in the event of an abandoned game, the result will be determined by the point of when it was abandoned.

## Pre-Match

Match result will be a DRAW and teams will only receive a free game for the next week if they are not notified before entering the facility. Free games will be given if the team is not notified before entering the facility.

## Before Half Time

Match result will be a DRAW and teams will receive a free game the next week if abandonment is due to anything except altercation. No free games will be offered if the match is ended by an altercation.

## After Half Time

The match result will be recorded as what it was at the time of the abandonment of the match. No free games will be given for any match that is abandoned after half time, as the result is deemed final.

## Pre-Game Challenge

Before the match starts, we will hold a 2-minute fun game to decide who gets to kick-off. Our game staff will explain the challenge just before it starts, so get ready for some quick fun.

Possible challenges include but not limited to:

- **Keepy-ups** - show off your juggling skills
- **Cross Bar Challenge** - can you hit the bar?
- **First Goal from Halfway** - Test your long range!

If there is no clear winner after 2 minutes, the team captains will be asked to participate in a sudden death showdown to settle it.

## Post-Game Fun Challenge

After your match wraps-up, the fun isn't over! Get ready for a 5-minute challenge to finish strong! The challenge might include:

- **Penalty Shootouts** - can you score under pressure?
- **Speed Shooting** - Blast those goals fast!
- **Volley Challenge** - Show off your volley skills and score big!

## Social Rounds

Every 2 months teams will come together for a round robin night. Food will be provided, so you can fuel up while you play.

Plus, these nights are general bye rounds, so it's all about socialising and having a blast.

## Round Robin Finale

The final round of the season will be a round robin to wrap things up in style! It's the perfect chance to celebrate the season. Plus, the League Awards will be handed out on this night.

## Mercy Rule

If you find yourselves 8 goals ahead after halftime, we'll ask you to drop a player to keep things fair! It's all about keeping the match exciting, so you'll have to put your skills to the test with one less teammate.

## Ladder Points

All games played will obtain premiership points. Here's how they work:

- **Win:** 4 points
- **Draw:** 2 points
- **Bye:** 4 points
- **Loss:** 0 points

Teams that join in the middle of the season will not be given any points and will start on 0 or a bye of 4 points.

## Awards

### League Winners

At the end of the season, the team at the top of the ladder will be awarded league champions on the Round Robin Finale night.

If teams are tied at the top, tiebreakers like goal difference or head-to-head results may be used to determine the ultimate winner.

### Round Robin Finale MVP

On our Round Robin Finale Night, referees will vote for the MVP after each game. Every vote gets recorded and at the end of the night, we'll tally them up to award the Round Robin Finale MVP.

If it's a Mixed Round Robin Finale Night, we'll award a male and female MVP.

### Season MVP's

Throughout the season, referees will vote after each game on the game MVP and these votes are recorded each week. These votes are tallied at the end of the season and the Season MVP is awarded on Round Robin Finale night.

### Culture Champions

Team captains will award votes each week and the culture champions is awarded at random monthly by drawing a voting card out of those that were submitted for the month.

### Inspirational Player

Team captains will award votes each week and the inspirational player is awarded at random monthly by drawing a voting card out of those that were submitted for the month.

### Fill – in Players

Each player can only be registered for one division per competition.

No playing in lower grades – if it happens, your team might forfeit the game.

You may use a substitute or a player from another team if your team has fewer than 5 players.

### Underage Players

Players must be 16 years or older. Players as

young as 14 may join with a waiver signed by a parent/guardian, this is also at the discretion of the Sports Supervisor.

### Match Equipment

We will supply you game balls and bibs if there's a colour clash. After the game, Team Captains need to return equipment to the Sports Supervisor.

### Score Sheets

Before your game starts fill the score sheet out correctly and leave them at the score-bench. We need full names and signatures – registered players' names will be printed, but fill -ins should write theirs down.

The electronic scoreboard is for keeping track, but the official results is all about the score sheet.

### Uniforms

Teams should supply their own bibs. If there's a colour clash, the centre has some bibs for you to borrow.

Wear matching shirts so you look like a squad and stick to sports trainers or indoor court shoes. No non-marking soles allowed!

Also, leave the jewellery, watches, peaked caps, denim shorts, belted pants, shorts/pants with zips or pockets, tank tops with spaghetti straps, skate shoes, work boots and thongs/sandals at home.

### Uniform Penalty

There will be penalties for teams that are not in the right uniform by week 4. The referee will decide what happens and their decision is final.

Penalties will be added to the score sheet before the second half.

### Late Arrivals

Teams need to be all set and ready to go by game time.

Make sure your uniform is on, and any jewellery is sorted before the referee blows their whistle.

## Late Penalties

The game clock starts at the scheduled time, whether you're ready or not.

You'll need at least 3 players to get started.

If your team isn't ready by game time, you'll lose 1 goal for every minute you're late (up to 5 goals).

If you're not ready within 10 minutes, the game will be declared a forfeit, and the other team will win. You'll also be charged with a Forfeit Fee.

## Injury

Playing social sports is all about having fun, but it is good to remember that there are some risks involved. Since we don't always have the chance to train or warm – up injuries can happen. Here's the deal:

**Play at Your Own Risk:** Injuries can happen, and it's up to each player to take care of themselves.

**Officials will Help:** The referees and officials will do their best to keep the game safe and avoid rough contact.

**Injury Response:** If someone gets seriously injured Recquatic staff will step in to help. If the Sports Supervisor or referee thinks someone isn't fit to keep playing (like a concussion or a bloody injury), they may call the game for that player.

**Seek Medical Advice:** If you get hurt, it's important to get professional medical advice. Listen to your body, don't push too hard, and remember to warm up before the game to help prevent injuries.

## Injury Time

Here's what will happen if an injury timeout is called:

**Minor Injuries:** We won't stop the clock for minor bumps or scrapes. Time will only be paused if the referee or Sports Supervisor decides it's serious, like if a player can't leave the court.

**Big Delays:** If a game's stopped for more than 10 minutes due to an injury or incident, it'll be

called off. The Sports Supervisor will look at the scores, points, and match payments and will determine the best outcome for everyone. You'll be notified about this before your next game.

**Player Safety:** Remember, player safety comes first. The game's outcome is secondary to making sure everyone's okay.

## Injury Report

If there's an injury, help us out by filling out the injury report. It'll help us take care of the player and get them sorted quickly.

## Rules of Sportsmanship and Conduct

A friendly reminder to keeping things fair and fun:

**Team Captains:** You're in charge of how your team and supporters behave at the venue.

**Control your Crew:** If your team or supporters are causing trouble, there could be consequences, including removal from the competition.

**Be Polite:** Treat everyone, including players and officials with respect.

**Play Fair:** Always keep the spirit of the game in mind.

**Intoxicated Players:** If you're suspected of being under the influence of drugs or alcohol, you won't be allowed to play.

**Accurate Information:** Make sure the names on the team sheet match the players on court. Using a false name could lead to penalties.

**Zero Tolerance:** No abusive behaviour, whether verbal or physical. Players or spectators can be kicked out, and in serious cases the police might get involved. Bad behaviour could even lead to being banned from Kwinana Recquatic.

**Follow the Rules:** Everyone must adhere to Kwinana Recquatic's Condition of Entry.

## Misconduct

Misconduct is counted as things like rude language, unsportsmanlike behaviour (spitting or giving rude gestures), playing too rough (hitting players without the ball), or striking anyone are a no – go. Keep it clean, because repeated offenses could mean your team is kicked out of the competition. Also, if your team obtains more than 10 Yellow Cards,

you might get kicked out without no further warning.

If you're sent off from the field of play, you'll need to grab your belongings and leave the venue. You won't be able to come back onto court for the rest of the night.

If a game gets out of hand, the official can call off the game.

## Cautions, Dismissals and Suspensions

Misconduct	On Court Penalty	Resulting Penalty
Foul Language non – directed.	Warning and explanation.	None needed if stopped.
“Accidental” physical contact to another player.	Warning and explanation.	None needed if stopped.
Arguing with referee.	Yellow Card – 5 mins send off.	Verbal Warning.
Foul language directed at player/referee.	Red Card – off for game.	2+ week suspension and 2 points will be deducted from the ladder.
Mild unsportsmanlike behaviour	Yellow Card - 5 to 10 mins.	Verbal Warning.
Repeated on-court arguing with referee.	2nd Yellow Card – Send off.	1 – 2+ week suspension and 2 points will be deducted from the ladder.
Attempting to strike or threatening another player.	Red Card – off for game.	3+ week suspension and 2 points will be deducted from the ladder.
Aggressive behaviour (either verbal or physical) towards player or spectator.	Red Card – off for game.	3+ week suspension and 2 points will be deducted from the ladder.
Physical abuse towards a player or Spectator.	Red Card – off for game. May be asked to leave courts or removed from venue.	3+ week suspension. This will be determined by type and level of physical abuse/ assault. Team may be issued a warning or removal from competition.and 2 points will be deducted from the ladder.
Physically touching an referee in a threatening manner or extreme verbal abuse.	Red Card – off for game. May be asked to leave courts or removed from venue.	Player is banned for rest of the season or possible life ban from all competitions and 3points will be deducted from the ladder.

## Incident Reports

If an incident happens during the game, please help the officials by noting it down. If they ask for details, please send an email with your version of what happened.

## Red Card Suspensions

If a player gets a red card, they'll be out for the rest of that game and will need to sit out for at least a week. If someone obtains more than 3 red cards in a season, they'll be out for the rest of the season.

## Yellow Cards

Here's what happens if you receive a yellow card:

**First Yellow Card:** You'll sit out for 5 minutes with no substitutes allowed in your place.

**Second Yellow Card:** It's a Red Card, meaning you're done for the rest of that game and will miss the next week or more, depending on what happened.

If you're suspended from the game and you still decided to give officials and players a hard time, you'll be asked to leave the venue.

## Disciplining by an Official Warning

If an official gives you a warning it means they're not happy with how you're playing. This could be because of:

**Verbal or Physical Abuse:** This includes any kind of aggressive behaviour towards players, referees or spectators.

**Rough Play:** If you're playing too hard or being overly aggressive.

## Disputes with Officials


Here's how to handle disputes about calls and decisions:

**Need Clarification on a Call?** Officials are happy to chat about their decisions if you ask calmly and respectfully.

**Disagree with a Call?** Instead of arguing during the game, wait until half – time or after the match. Approach the official calmly. If they're not up for a chat, you can take it up with the Sports Supervisor. Remember the Team Captain is only permitted to speak to the officials or Sport Supervisor.

**Still Not Happy?** If you're not satisfied after talking with the Sports Supervisor, the Team Captain can reach out to the Sports and Programs Team Leader for further feedback.

Please avoid stopping the game to argue, swear or be aggressive with officials or players. If things get heated, you may be warned, cautioned, or even sent off depending on what happened.

 9236 4700

 [recquatic@kwinana.wa.gov.au](mailto:recquatic@kwinana.wa.gov.au)

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